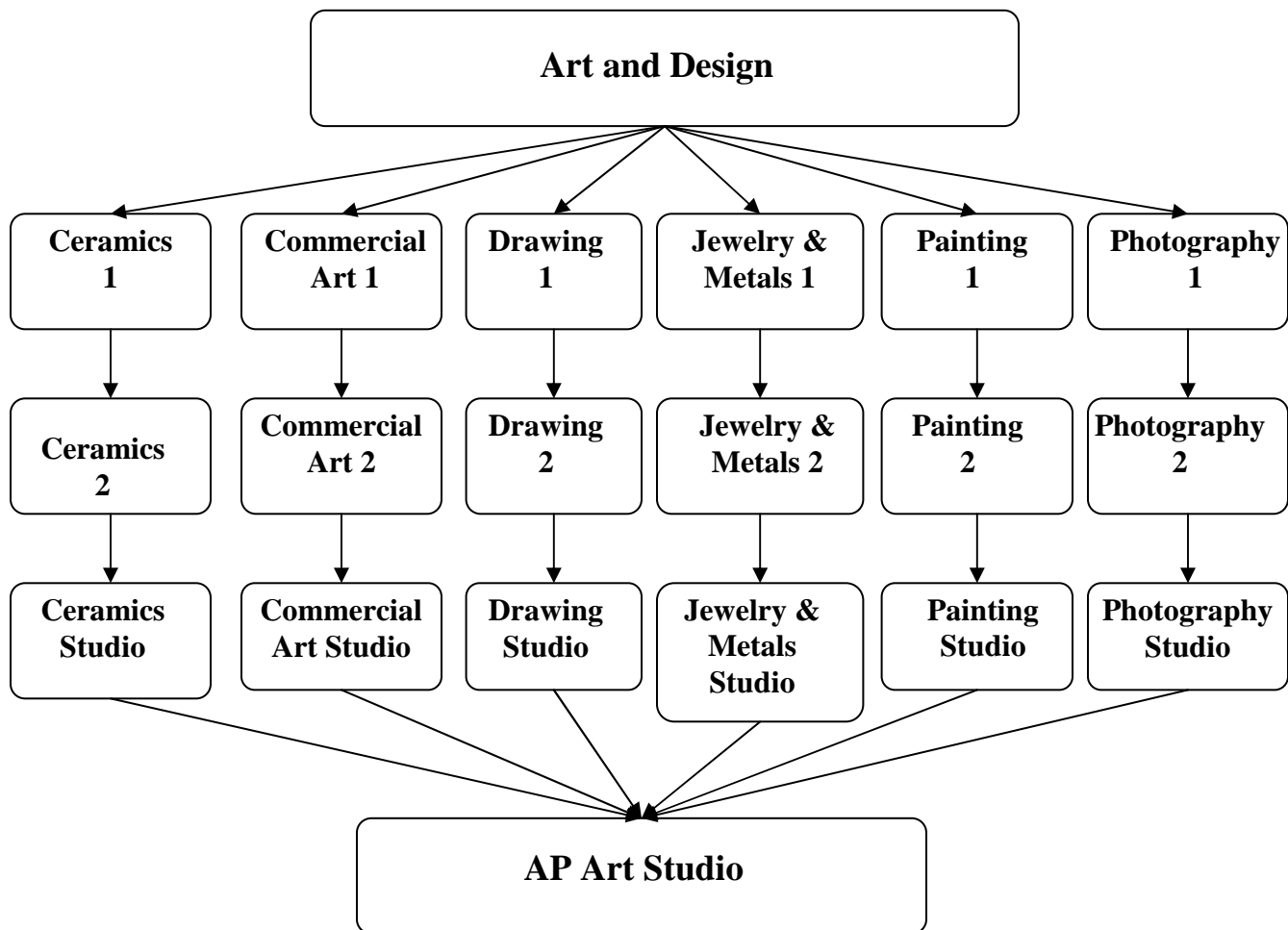


ART PROGRAM

The Art Program offers students a variety of opportunities to grow and develop artistically. Courses are designed to provide students a means to express creativity and further develop their artistic skills and interests. *All courses in the Art Program satisfy the Fine Arts Requirements of the high school program.*

The art sequence is determined by the interests and skills of the individual student. Most students specialize in a particular area after completion of the introductory Art and Design course. Counselors and art instructors can assist students in creating a sequence of courses.



ADVANCED PLACEMENT ART STUDIO (A)

Length: Two or More Semesters

Grades: 11, 12

Prerequisite: Teacher Recommendation
Portfolio Review and at least three levels of art including Art and Design

This course is subject to a consumable fee.

AP Art Studio is designed for the advanced art student capable of producing artistic material

equivalent to that of an introductory college course in studio art (technically sound and creatively executed). Students have the option of producing work to complete one of three different portfolios – Drawing, 2-D Design, or 3-D Design. Instruction is highly individualized based on each student's interest and ability. A high level of independent responsibility is expected in and outside the classroom.

ART AND DESIGN (I)

Length: *One Semester*

Grades: *9, 10, 11, 12*

This course is subject to a consumable fee.

The introductory art course, Art and Design provides the fundamental background in concepts and skills required for success in all additional art courses (2-D and/or 3-D). Students work in a variety of artistic media, including pencil, pen, ink, paint, clay, and computer-assisted design. Understanding of the elements of art, principles of design, and color theory are developed through practice of techniques and use of artistic materials.

CERAMICS 1 (I)

Length: *One Semester*

Grades: *9, 10, 11, 12*

Prerequisite: *Art and Design*

This course is subject to a consumable fee.

Ceramics is for students interested in learning about clay as an artistic material. Students will, by working with their hands in clay, experience its basic properties and appropriate techniques for creating clay projects. Instruction includes techniques and practices for both wheel-thrown and hand-built skills and procedures. Projects may include, but are not limited to, pinch pots, coil pots, building with slabs, and wheel thrown pottery.

CERAMICS 2 (I)

Length: *One Semester*

Grades: *10, 11, 12*

Prerequisite: *Ceramics 1*

This course is subject to a consumable fee.

Ceramics offers additional artistic experiences based on the fundamentals mastered in Ceramics 1. Students expand their individual skills to include hand built projects, sculptures, and/or wheel thrown projects. Instruction includes advanced development of hand-built clay techniques, creating larger functional and nonfunctional clay pieces, and designing and glazing decorative clay pieces. Students may also practice functional techniques involved in pulling clay into various functional and sculptural forms primarily through the use of the potter's wheel.

CERAMICS STUDIO (I)

Length: *Multiple Semesters*

Grades: *10, 11, 12*

Prerequisite: *Consent of Instructor*

This course is subject to a consumable fee.

Ceramics Studio is designed for those students with established skills in clay as an artistic medium. The course includes the study of historic ceramic sculpture and its creation and techniques. Artistic style and artistic time periods are also covered as they pertain to individual projects developed by students. Advanced hand-built, wheel-thrown, and glazing techniques may be utilized in the creation of sculpted, thrown and multi-construction pieces.

COMMERCIAL ART 1 (I)

Length: *One Semester*

Grades: *9, 10, 11, 12*

Prerequisite: *Art and Design*

This course is subject to a consumable fee.

Commercial Art introduces students to the application of artistic forms and skills to commercial applications such as advertising, design, and business applications. Technology and traditional artistic materials are employed to create special effect images, visual communication, and artistic work with commercial application.

COMMERCIAL ART 2 (I)

Length: *One Semester*

Grades: *10, 11, 12*

Prerequisite: *Commercial Art 1*

This course is subject to a consumable fee.

Commercial Art 2 expands on the application of artistic forms and skills to commercial applications such as advertising and business applications. Technology and traditional artistic materials are employed to create special effect images, visual communication, and artistic work with commercial application. Students begin to specialize in specific commercial formats, focusing on such applications as advertising and web-based services.

COMMERCIAL ART STUDIO (I)

Length: *Multiple Semesters*

Grade: *10, 11, 12*

Prerequisite: *Consent of Instructor*

This course is subject to a consumable fee.

Commercial Art Studio is designed to provide studio-like experiences for the serious student interested in computer applications to traditional art and commercial enterprises. Students enrolled in the course must have mastered the fundamentals of computer-assisted art programs, design principals, and should demonstrate a significant interest in post-secondary experiences in the commercial art field.

DRAWING 1 (I)

Length: *One Semester*

Grades: *9, 10, 11, 12*

Prerequisite: *Art and Design*

This course is subject to a consumable fee.

Drawing is the foundation course for all two-dimensional art courses. Students will investigate, observe, and discover the visual and translate those observations into pencil drawings and other media. Learning may include various drawing exercises and techniques designed to help students increase skill in drawing.

DRAWING 2 (I)

Length: *One Semester*

Grades: *10, 11, 12*

Prerequisite: *Drawing 1*

This course is subject to a consumable fee.

Drawing 2 explores the fundamentals of human or animal forms as drawing subjects. Students work in a variety of media, using figures/animals as the primary or central focus in a work of art. Techniques include contour and/or gesture drawings along with the application of proportion rules.

DRAWING STUDIO (I)

Length: *Multiple Semesters*

Grades: *10, 11, 12*

Prerequisite: *Consent of Instructor*

This course is subject to a consumable fee.

Drawing Studio expands the techniques and styles of drawing various forms. The opportunity for students to explore particular styles and techniques are the center of this course along with expanded understanding of the human skeletal & muscular form. Students will use 2-D (books, magazines, etc.) and human models as references. The course is heavily dependent upon independent work skills.

JEWELRY AND METALS 1 (I)

Length: *One Semester*

Grades: *10, 11, 12*

Prerequisite: *Art and Design*

This course is subject to a consumable fee.

Jewelry and Metals 1 is an introductory course designed to provide students with basic instruction in the fundamental principles of jewelry design and construction. Students will learn the fundamentals of sheet metal work and casting using a variety of metals that may include brass, copper, and silver.

JEWELRY AND METALS 2 (I)

Length: *One Semester*

Grades: *10, 11, 12*

Prerequisite: *Jewelry and Metal 1*

This course is subject to a consumable fee.

Jewelry and Metals 2 uses the basic principles of Jewelry I, including piercing, texturing, riveting, soldering, and casting. Students will learn techniques such as stone setting, inlay, fusing, and multiple casting techniques. Emphasis on craftsmanship and design are stressed.

JEWELRY AND METALS STUDIO (I)

Length: *Multiple Semesters*

Grades: *10, 11, 12*

Prerequisite: *Consent of Instructor*

This course is subject to a consumable fee.

Jewelry and Metals 3 provides experience in both constructed and casting techniques. Some skills may incorporate box making and metal (raising) using a variety of metals. Emphasis is placed on craftsmanship, and students are encouraged to develop their own personal style.

PAINTING 1 (I)

Length: *One Semester*

Grades: *9, 10, 11, 12*

Prerequisite: *Art and Design*

This course is subject to a consumable fee.

Painting 1 is structured around a combination of traditional and non-traditional painting techniques. Water-based media such as watercolor, gouache, and acrylic, as well as oil painting and collage, will be investigated. Emphasis will be on learning how to create strong compositions using color theory and various painting methods. Students will investigate subject matter including figure, landscape, abstract, and still life themes.

PAINTING 2 (I)

Length: *One Semester*

Grades: *10, 11, 12*

Prerequisite: *Drawing 1, Painting 1 or Consent of Instructor*

This course is subject to a consumable fee.

Painting 2 provides students the opportunity to work with a variety of paint media. They may work on a variety of materials including papers, stretched canvasses, boards, plastics, and glass. Both traditional and contemporary techniques of paint application will be utilized. Students may specialize in a particular paint media such as oil or water-soluble paints.

PAINTING STUDIO (I)

Length: *Multiple Semesters*

Grades: *10, 11, 12*

Prerequisite: *Consent of Instructor*

This course is subject to a consumable fee.

Students develop individual skills in a chosen paint media. Students may work with water-soluble paint in both transparent and opaque techniques to produce an image. Experimental watercolor methods may also be investigated. Students may work in oil-based media, exploring a variety of techniques and materials appropriate to such media. A body of work with a unified theme will be required at the end of the semester.

PHOTOGRAPHY 1 (I)

Length: *One Semester*

Grades: *9, 10, 11, 12*

Prerequisite: *Art and Design*

Qualifies for: *Fine Arts or Applied Technology credit*

This course is subject to a consumable fee.

This course may be eligible for COD Dual Credit.

Photography 1 is the foundation course for students interested in cameras, film developing techniques, and photo techniques. Students will learn to operate the 35mm camera, develop black and white film, and make finished prints. The history of photography and the aesthetics of the photographic image as an art form will be introduced. Emphasis will be on sensitive observation and craftsmanship using the elements and principles of design as a framework. Students will be given shooting assignments outside of class. The coursework may include the elements and principles of design, light and shadow, abstraction, and experimental techniques.

PHOTOGRAPHY 2 (I)

Length: Multiple Semesters

Grades: 10, 11, 12

Prerequisite: Photography 1

Qualifies for: Fine Arts or Applied Technology Credit

This course is subject to a consumable fee.

This course may be eligible for COD Dual Credit.

Photography 2 is designed to expand on the techniques and processes learned in Photography 1 and apply them to both traditional film and digital photography. Topics include digital cameras, computer programs designed to process digital images, creative editing using digital technology, the application of digital images to other media, and the use of light and composition. Students will work in both black and white and digital processes in the area of fine art photography. Creative and traditional methods will be stressed. Alternative methods will be taught both in and out of the darkroom, including computer manipulation of photographs and digital imaging.

PHOTOGRAPHY STUDIO (I)

Length: Multiple Semesters

Grades: 10, 11, 12

Prerequisite: Consent of Instructor

Qualifies for: Fine Arts or Applied Technology Credit

This course is subject to a consumable fee.

This course may be eligible for COD Dual Credit.

Photography Studio is designed for the advanced student with a serious interest in photography, both digital and traditional, as an art form. Students must have mastered the fundamentals of camera operation and black and white darkroom techniques. Students will develop and enrich their individual artistic style through photography as the medium.